

ARM Radar Simulator: A Tool for comparison of modeled and observed clouds and precipitation at the ARM Climate Research Facilities



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1. ARM Radar Simulator: Introduction

The Atmospheric Radiation Measurement (ARM) program has an excellent record in gathering data for the development and testing of models of atmospheric radiation transfer, properties of clouds, and the full cloud life cycle, with the ultimate goal of developing and validating new parameterizations for climate models. Toward this goal, we are developing a new tool, the ARM Radar Simulator (ARS), for direct comparison between modeled and observed clouds and precipitation at the ARM sites using existing and future ARM radar systems.

2. ARM Radar Simulator: Definition

A software program capable of accurately emulating the interaction of the E/M waves transmitted by a radar with the hydrometeors in a radar resolution volume, and estimating the multi-parametric radar observables.

All technical radar characteristics (e.g., sampling strategy, beamwidth) that influence the radar measurements are included in the software.

Capable of simulating all radar frequencies, hardware specifications, and scanning strategies (VPR, PPI, RHI, airborne, space-borne).

Atmospheric state variables such as 3D wind field, water vapor and temperature, critical for the determination of the radar observables at a particular range and propagation effects are also incorporated in the software.

Simulates both Doppler and polarimetric radar observables. Future version will include Bragg scattering, insect scattering and melting layer radar signature.

3. ARM Radar Simulator: Purpose

Alleviate uncertainties related to the retrieval process, Because the forward model can be described much more accurately than the inversion process, which always involves certain assumptions.

Take full advantage of the information content of multi-parametric Doppler radar observations rather than a few retrieved parameters such as cloud boundaries and LWP.

Use as engineering/feasibility tool for the development of future ARM radar observing systems.

4. ARM Radar Simulator: Input

The simulator uses model-produced cloud and precipitation 3D scenes as input. Both bulk and bin microphysics schemes are acceptable.

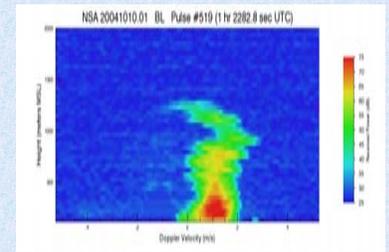
Model Input (x,y,z):

- U, V, W : wind components
- T : temperature
- P : pressure
- ρ_{air} : air density
- R : water vapor mixing ratio
- XWC : x-hydrometeor type water content
- TKE : sub-grid turbulence intensity

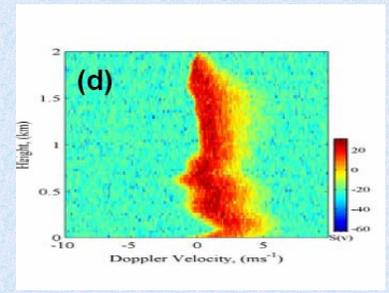
5. ARM Radar Simulator: Scattering

T-Matrix model is used to calculate the scattering properties of non-spherical particles.

Geometrical considerations: radar transmit polarization, radar sensitivity, radar sampling volume, radar elevation angle, radar dwell time, propagation effects etc.



Observed Doppler spectrum



Simulated Doppler spectrum

6. ARM Radar Simulator: Output

Profiling MMCR/WACR

- Reflectivity Z size, concentration
- Mean Doppler Velocity V size
- Spectrum Width σ distribution width
- Doppler spectrum DS DSD, phase
- Linear Depolarization Ratio LDR particle melting
- Circular Depolarization Ratio CDR non-sphericity

Scanning Cloud/Weather Radars

- Reflectivity Z size, concentration
- Mean Doppler Velocity V 3-D wind field
- Spectrum Width σ turbulence
- Differential Reflectivity ZDR Shape, Orientation
- Specific differential phase K_{DP} LWC, size
- Linear Depolarization Ratio LDR Orientation, canting

The density ρ_s (g cm⁻³) of the species is given by a general power-law relationship:

$$\rho_s(D) = \alpha \cdot D^\beta$$

Species	α (gcm ⁻³)	β	D_{min} (cm)	DD (cm)	D_{max} (cm)	Bins
Cloud	1	0	0.0002	0.0001	0.0020	49
Rain	1	0	0.0700	0.0100	0.6000	79
Ice	0.015	-1	0.0020	0.0010	0.0500	49
Snow	0.015	-1	0.0200	0.0200	1.0000	49
Grapel	0.4	0	0.0200	0.0200	1.0000	50

Fall velocity of species $V_f(D)$ in (m s⁻¹) at surface conditions $\rho_{air}(Height=0)=1.2$ kg m⁻³

- Cloud particles (D in cm): $V_f(D) = 3000 \cdot D^2$
- Rain particles (D in cm): $V_f(D) = 9.2 \cdot (1 - \exp(-6.88 \cdot D^2 - 4.88 \cdot D))$
- Ice crystals (D in cm): $V_f(D) = 2247 \cdot D$
- Snow (D in cm): $V_f(D) = 40 \cdot D^{0.77} \exp(-125 \cdot D)$
- Grapel (D in cm): $V_f(D) = 130 \cdot D^{0.77}$

Density correction for particle fall velocity aloft
 $V_f(z, D) = V_f(D) \cdot \left(\frac{\rho_{air}(0)}{\rho_{air}(z)} \right)^{0.5}$

Particle size distribution function

$$N_s(D) = N_{s0} \cdot D^{b_s} \cdot e^{-\lambda_s D} \quad \int_0^\infty D^3 N_s(D) dD = N_{s0} \cdot \frac{\Gamma(4 + b_s - \lambda_s)}{\lambda_s \cdot \Gamma(4 + b_s)}$$

- Cloud:** $N_C = 150 \text{ cm}^{-3}$
- Ice:** $N_I = 0.01 \text{ cm}^{-3}$
- Rain:** $N_R = \left(\frac{N_1 - N_2}{2} \right) \tanh \left[\frac{(q_{R1} - q_{R2})}{4 \cdot q_{R1}} \right] + \frac{N_1 + N_2}{2}$
 $N_1 = 20 \text{ cm}^{-3}, N_2 = 0.02 \text{ cm}^{-3}, q_{R1} = 10^{-2} \text{ kg kg}^{-1}$
- Snow:** $N_S = 2 \cdot 10^{-2} \cdot e^{-0.127 \cdot T}$ T = temperature
- Grapel:** $N_G = \max(10^{-4}, \min(10^{-6}, 10^{-2})) \cdot q_G$

