



# Spectral irradiance per interval of equal solar flux: convenient spectral grid for atmospheric radiation measurement and modeling

P. Kiedron

Atmospheric Sciences Research Center, SUNY at Albany, New York

**Abstract:** Wavelength space can be subdivided into intervals of constant solar flux. This defines a spectral grid, called here solar flux numbers. The spectral irradiance expressed in units of irradiance per solar flux number has useful properties: the spectral irradiance has no Fraunhofer structure, and it is equal to the transmittance because the solar source function is constant in irradiance units per solar flux numbers. This representation of spectral irradiance has utility in atmospheric radiation and modeling by simplifying the quantitative analysis of the energy budget.

**Introduction:** The spectral irradiance is defined as irradiance per unit wavelength interval at a given wavelength. However, we grew accustomed to a nonlinear subdivision of wavelength space, such as wavenumbers, and express spectral irradiance in  $W/m^2/cm$ . The two physical quantities expressed in  $W/m^2/nm$  and  $W/m^2/cm$  describe the same thing by using slightly different words. Therefore, the definition of spectral irradiance must be broadened to include nonlinear mappings of the wavelength. A natural generalization can be formulated. If there exists a one-to-one differentiable mapping between wavelength  $\lambda$  and  $x$ , then one can express spectral irradiance in units of irradiance per units of  $x$ . This spectral irradiance is equivalent to the spectral irradiance in units of irradiance per wavelength. The two spectral irradiances are equivalent when their integrals over  $\lambda$  and  $x$ , respectively, are equal for all possible intervals of integration. We suggest a term of spectral grid for any space that is an image of one-to-one differential mapping of wavelength space. The statement that irradiances expressed in different spectral grids are equivalent is a corollary of the definition of a spectral grid.

While moving along the electromagnetic spectrum, one encounters keV, eV, Å, nm,  $\mu m$ ,  $cm^{-1}$ , GHz, m, km and Hz that measure wavelength in different spectral grids. One can imagine using kelvins to express thermal energy via Boltzmann's constant or the color temperature via Wien's law. Each spectral region has a reason to use its own spectral grid. From the aesthetic point of view, it would be pretty if we all used frequency. Frequency is invariant in media; it is proportional to energy; it is the inverse of time. Through the law of causality, one of the most fundamental laws of physics, frequency makes an early appearance in the Kramers-Kronig transform. Like energy, it can be added and subtracted. One can sometimes hear that all spectroscopy can be written without mentioning wavelength even once. While all this is true, nobody really measures frequency directly in the optical region.

It must be emphasized that what we measure and how we measure it has a great impact on units that we choose to use. For instance, in the ultraviolet and visible regions diffraction grating spectrometers are the most common. The spectra from these instruments have approximately constant resolution in the wavelength space. On the other hand, Fourier transform spectrometers, that dominate the infrared region, produce spectra with resolution constant in the wavenumber space. A spectrum as an assembly of information is most optimally coded when displayed in units in which the resolution is constant. For this reason, spectra from prism instruments or acousto-optically tuned filters would be displayed most optimally in entirely different units.

In the shortwave region, there are two competing spectral grids: wavelengths and wavenumbers. They usually meet somewhere between 1 and 2  $\mu m$  where the performance of Fourier transform and grating spectrometers are no longer at their best. Wavenumbers, a much younger relative of frequency, seem to have all the attributes of frequency, which the proportionality to energy is considered to be the most important. However, wavenumbers have one flaw - the pole singularity. Their definition as a reciprocal of wavelength creates an opportunity for sneak-in through its influence on the velocity of the light. Fourier transform spectrometers measure in the "absolute" wavenumbers only when it is in vacuum. Nevertheless, proportionality to photon energy has its undeniable appeal, particularly, to those who are concerned with spectroscopy on the resolution levels of single absorption bands. But in moderate or low resolution spectroscopy the argument of proportionality to photon energy is spurious. However, the idea of tying the spectral grid to the energy of radiation that is being measured led us to investigate a spectral grid that is defined by the solar source function. This spectral grid that we call solar flux numbers promises some utility in atmospheric radiation measurements and modeling. In what follows, we define solar flux numbers and investigate their properties.

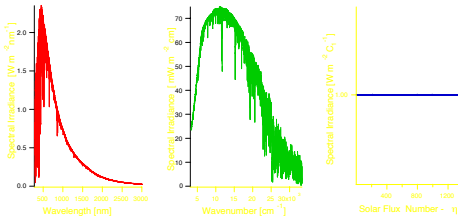


Figure 1. SSF in units of irradiance per wavelength, per wavenumber and per solar flux number.

**Intervals of equal solar flux (F=1) in the shortwave range (300nm-3000nm):** We find a sequence of wavelengths  $\lambda_0, \lambda_1, \lambda_2, \dots$  that subdivides the per solar flux number ( $F=1$ ) in the shortwave range (300nm-3000nm):

$$\int_{\lambda_n}^{\lambda_{n+1}} SSF(\lambda) d\lambda = F \quad (1)$$

For a given solar source function  $SSF(\lambda)$  and the constant  $F$ , the resulting sequence of wavelengths is unique. The mapping between indices  $n$  and  $\lambda_n$  is one-to-one. This set of indices is a basis of a spectral grid, the solar flux numbers. At this point we are not concerned with the fact that the grid is discrete and that it remains undefined on the real numbers continuum. Instead we proceed with an investigation of the properties of this spectral grid. To facilitate our discussion we assign quantity  $\eta_2$  to the physical quantity of the solar flux number and a symbol  $C_2$  to the units of this physical quantity:

Table 1. Preliminary name and symbols

Quantity name	Quantity symbol	Units symbol	Units name
Solar flux number	$\eta_2$	$C_2$	

The example of usage: If  $\eta_2=10 C_2$ , one describes  $10^{\text{th}}$  interval on the basis of  $F$  watts per square-meter. Thus  $\eta_2=365 C_2$  means the  $365^{\text{th}}$   $W/m^2$  interval of solar flux which happens to correspond to 760nm.

Table 2. List of "memorable" wavelengths

'Memorable Wavelengths'	Nanometers	'F=1'	'F=2'
Hg Line	297	16.4	8.2
Ozone cut-off	300	19.2	9.1
HeCd Laser Line	325	36.4	18.2
Fraunhofer K Line (Fe)	393	108.6	53.3
Fraunhofer G Line (Fe,Ca)	430	165.4	82.7
HeCd Laser Line	441	183.2	91.6
Max Solar Flux Number Resolution	450	200.5	100.2
Fraunhofer F Line (H)	486	274.8	137.4
Photopic maximum	555	405.7	202.9
Fraunhofer D1 Line (Na)	589	483.7	241.4
Maximum of Chappuis Band Absorption	603	493.7	246.9
H2O	720	675.4	337.7
HeNe Line	633	544.6	272.3
O2	780	727.4	363.7
H2O	820	787.2	393.6
H2O	940	909.7	454.9
Hg Line	1013	966.3	483.1
H2O	1300	1,120.2	560.1
H2O	1800	1,272.6	636.3
H2O and CO2	2800	1,326.9	663.4
End of Shortwave	3000	1,342.7	671.4
End of Light	inf	1,370.0	685.0

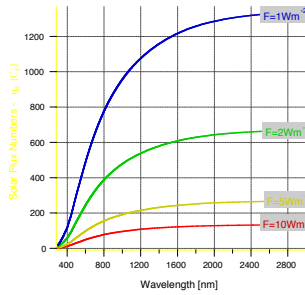


Figure 2. Solar flux numbers dependence on wavelength.

### Properties of solar flux numbers

**SSF is constant:** Solar source function in irradiance units per solar flux number is constant:

$$SSF(\eta_2) = F \cdot W/m^2/C_2 \quad (2)$$

In Figure 1 the same SSF is presented in three spectral grids.

**Maximum of  $\eta_2$ :** The maximum solar flux number is equal to the solar constant divided by  $F$

$$max(\eta_2) = SC/F \quad (3)$$

For example  $max(\eta_2)=1270$  and  $max(\eta_2)=685$ . In Figure 2 the dependence of  $\eta_2$  on wavelength is depicted for several values of  $F$  and Table 2 lists "memorable" wavelengths and respective solar flux numbers.

**Conversion from  $W/m^2/nm$ :** Conversion of monochromatic (or high resolution) spectral irradiance  $I(\lambda)$  in  $W/m^2/nm$  into spectral irradiance in  $W/m^2/C_2$  is accomplished with the integral

$$I(\eta_2) = \int_{\lambda(\eta_2)}^{\lambda(\eta_2+d\eta_2)} I(\lambda) d\lambda \quad (4)$$

The resolution of the spectral irradiance  $I(\eta_2)$  is constant:  $d\eta_2 = C_2 \cdot d\lambda$ . In Figure 3 the resolution of  $I(\eta_2)$  from eq.(4) in wavelength is plotted against wavelength for several values of  $F$ . Obviously the highest resolution in nanometers occurs at the peak of the solar source function. The curves in Figure 3 can guide us to find the necessary resolution for spectral analysis at a given  $F$ -watts-per-square-meter level of precision or magnification. For instance, if one is interested in doing "2 W/m<sup>2</sup> atmospheric sciences" then  $d\eta_2$  does not need to be better than 1 unit anywhere. And in the infrared, say at 2  $\mu m$ ,  $d\lambda=15 \mu m$  is sufficient.

**Scaling of  $\eta_2$ :** If  $A$  and  $B$  are two different flux values then  $\eta_2$  is related to  $\eta_1$  as follows:

$$A\eta_2 = B\eta_1 \quad (5)$$

For example  $365C_2 = 730C_2/2$ . One can display spectral irradiances with different  $F$  against the same abscissa by introducing fractions of solar constant:

$$scf = (F/SC) \eta_2 \quad (6)$$

where  $SC$  is solar constant. In Figure 4, five spectra for  $F=1W/m^2, \dots, 5W/m^2$  are plotted against  $scf$ . Each of the spectra has a constant resolution that in  $scf$  units is proportional to  $F$ . Thus  $F$  is a measure of resolution.

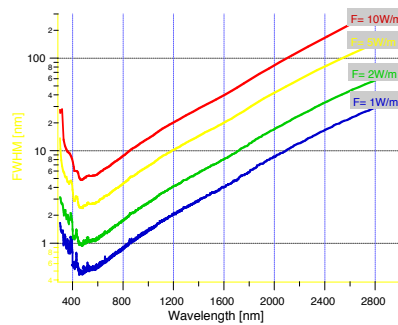


Figure 3. Resolution of spectral irradiance for different values of solar flux  $F$ .

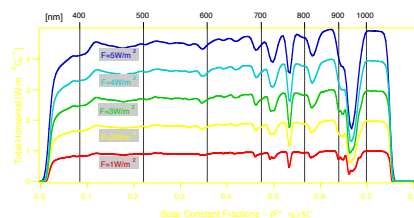


Figure 4. Total horizontal spectral irradiance from MODTRAN is plotted in five different resolutions defined by  $F$ .

**Spectral irradiance equals to transmittance:** Spectral irradiance in  $W/m^2/C_2$  divided by  $F$  equals transmittance:

$$I(\eta_2)/F = T(\eta_2) \quad (7)$$

As a consequence, spectral irradiance in  $W/m^2/C_2$  has no Fraunhofer structure. In Figure 5, we present direct and diffuse spectral irradiances obtained with the RSS at SUNY during the AIRSSE-II campaign on March 20, 2000 at 17:26 GMT. They are expressed in irradiance per solar flux numbers. The resolution of the RSS is comparable to  $F=2 W/m^2$  in solar flux numbers, therefore units  $C_2$  are justified.

The fact that the spectral irradiance is equal to the transmittance allows us to estimate energy integrals directly from the grid. Irradiance absorbed by the 940nm water band is about  $23 W/m^2$  and by 760nm oxygen band is approximately  $8 W/m^2$  and Rayleigh scattering removes about  $130 W/m^2$  in the range of the RSS. The first result is obtained as follows: we approximate the 940nm band with a triangle that has base equal to  $39C_2$  and height equals to  $F=1 W/m^2/C_2$ , then  $A=SSFC_2 \Delta W/m^2/C_2 = 23 W/m^2$ .

In Figure 6 we show three different solar source functions in  $W/m^2/C_2$  where the solar flux numbers are based on Kurucz's SSF. The graphs show that solar flux numbers are quite useful in identifying and assigning energy difference between different solar source functions. Such an immediate quantitative display of energy budget cannot be accomplished if one calculates ratios of spectral irradiances in  $W/m^2/nm$  or  $W/m^2/cm$ .

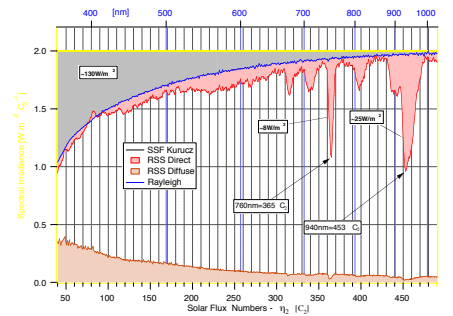


Figure 5. Direct and diffuse spectral irradiance from RSS in  $W/m^2/C_2$ .

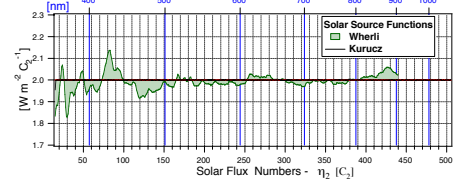
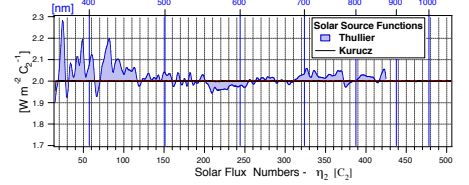
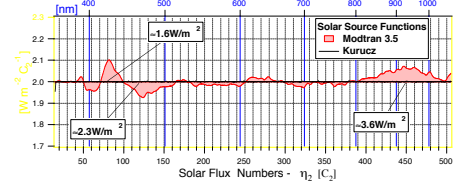


Figure 6. Three solar source functions in  $W/m^2/C_2$ . Solar flux numbers  $\eta_2$  are defined by Kurucz's solar source function.

**Formal definition of solar flux numbers:** Let us define the mapping  $H_2: \eta_2 \rightarrow \lambda$  on integers by induction:

$$For \eta_2 = 1, \dots, max(\eta_2)$$

$$For H_2(1) = \lambda \quad where \quad \int_{\lambda}^{\lambda+d\lambda} SSF(\lambda) d\lambda = F$$

$$For H_2(\eta_2+1) = \lambda, \quad where \quad \int_{\lambda}^{\lambda+d\lambda} SSF(\lambda) d\lambda = F$$

The mapping  $H_2$  is extended on the continuum as follows: for any real  $\eta_2$  such that  $1 \leq \eta_2 \leq max(\eta_2)$  we find integer  $\eta_2$  and a real number  $X$  that satisfy  $\eta_2 = \eta_2(X)F$ . The mapping  $H_2$  is defined on integers and  $H_2(\eta_2)$  exists. Then we set  $H_2(\eta_2) = H_2(\eta_2) + X \cdot d\eta_2$ .  $H_2$  is differentiable when  $SSF$  is continuous.